Amendments to the Claims

Please delete Claims 1-11, amend Claim 12, and add New Claims 13-16 as follows.

1. **(Deleted)** A method of providing multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold; and

providing a second tile shape by providing a channel configured to facilitate breakage of the second tile shape into two separate tiles.

2. **(Deleted)** The method of claim 1, wherein two similar shapes are provided for said second tile.

3. **(Deleted)** The method of claim 1 wherein said first tile shape is an S-tile shape and said two separate tiles of said second tile shape are two-Piece Mission tile shapes, one being a "cap" type and one being a "pan" type.

4. **(Deleted)** A method of providing multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold and a first slipper;

providing a second tile shape by use of said tile mold and a second slipper providing a separation channel; and

breaking said second tile shape along said separation channel.

5. **(Deleted)** A method of providing a tile shape, simulating two tile shapes, from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold; and

providing the simulation of two separate second tile shapes by a single tile shape by providing a simulation interface channel at a location between two portions of said first tile.

6. **(Deleted)** The method of claim 5, wherein two similar shapes are simulated for said second tile shapes.

7. **(Deleted)** The method of claim 5 wherein said first tile shape is an S-tile shape and said second tile shapes are Mission tile shapes.

8. **(Deleted)** The method of claim 5 wherein said simulation interface channel is darkened to provide a shadow effect.

9. **(Deleted)** The method of claim 5 wherein said simulation interface channel is rectangular.

10. **(Deleted)** A method of providing a single tile simulating multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold and a first slipper; and

providing a second tile shape by use of said tile mold and a second slipper, said second slipper providing a simulation interface channel.

11. **(Deleted)** A method of providing multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold;

providing a second tile shape by providing a breakage channel configured to facilitate breakage of the second tile shape into two separate tiles;

forming a plurality of said second tile shapes; and

breaking only a portion of said plurality of said second tile shapes.

12. **(Currently Amended)** A method of providing a roof structure **by use of a tile mold**, comprising the steps of:

providing a first tile shape by use of said tile mold, said first tile shape having a generally "S"-shaped transverse cross section and including a cap portion;

providing a second tile shape having a generally "S"-shaped transverse cross section second tile shape but also including a pair of breakage channels configured to facilitate breakage of the second tile shape into three sections, two of which simulate mission-shaped tiles having a generally "C"-shaped transverse cross section, having differing lengths;

installing said first tile shape atop a supporting structure; and

attaching the shorter of the two mission-shaped tiles atop the cap portion of said S-shaped tile.

13. (New) A method of providing a roof structure by use of a tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold, said first tile shape having a generally "S"-shaped transverse cross section and including a cap portion;

providing a second tile shape having a generally "S"-shaped transverse cross section second tile shape but also including a pair of breakage channels configured to facilitate breakage of the second tile shape into three sections, two of which simulate mission-shaped tiles having a generally "C"-shaped transverse cross section, having differing lengths;

installing said first tile shape atop a supporting structure; and

attaching one of the two mission-shaped tiles atop the cap portion of said S-shaped tile.

14. (New) A method of providing a roof structure by use of a tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold, said first tile shape having a generally "S"-shaped transverse cross section and including a cap portion;

providing a second tile shape having a generally "S"-shaped transverse cross section second tile shape but also including a pair of breakage channels configured to facilitate breakage of the second tile shape into three sections, two of which simulate mission-shaped tiles having a generally "C"-shaped transverse cross section, having differing lengths;

installing said first tile shape atop a supporting structure; and

attaching one of said three sections of said second tile shape atop the cap portion of said S-shaped tile.

15. (New) A method of providing multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold and a first slipper, said first tile shape being an S-tile shape;

providing a second tile shape by use of said tile mold and a second slipper providing a separation channel , said second tile shape also being an S-tile shape; and

breaking said second tile shape along said separation channel, such that said second S-tile shape is converted to two Mission tile shapes, one being a "cap" type and one being a "pan" type.

16. (New) A method of providing a single tile simulating multiple tile shapes from one tile mold, comprising the steps of:

providing a first tile shape by use of said tile mold and a first slipper, said first tile shape being an S-tile shape; and

providing a second tile shape by use of said tile mold and a second slipper, said first tile shape being an S-tile shape, said second slipper providing a simulation interface channel such that said S-tile shape simulates two mission-shaped tiles each having a generally "C"-shaped transverse cross section.